Introduction

Europe’s cultural institutions such as libraries, archives, non-commercial galleries and museums have vast and rich collections, and it is important that they are not just stored in vaults but preserved for future generations and made accessible to the larger public. Furthermore, Europe’s monuments, historical buildings and archaeological sites face increasing threats related to natural disasters, accidents, pollution, mass tourism, vandalism or even deterioration over time. The accidental fire at Notre-Dame in Paris in April 2019 was only one tragic reminder of the risks faced by our most valuable cultural heritage assets, and thus of the need to urgently act in this domain.

Advanced technologies, such as 3D, artificial intelligence (AI), augmented reality (AR) and virtual reality (VR), bring unprecedented opportunities, today, to digitise cultural heritage, for preservation, conservation, restoration, research, as well as for a broader, more democratic online access and re-use by various sectors, such as tourism.

The COVID-19 pandemic confirmed once more the importance of enabling the cultural heritage sector to seize the opportunities provided by digital technologies. While some of cultural heritage institutions have managed to use these technologies and turn the crisis into new opportunities for creative expression, more engagement and expansion of audiences, others have been heavily affected, with significant loss of revenue.

It is thus essential to ensure that, in an age of a major transformation of the society and the economy, the cultural heritage sector is equipped with the best tools, resources, knowledge and skills to make the most of the digital transition.

As part of this process, the European Commission is evaluating one of the main policy instruments on digitisation, online access and digital preservation of cultural heritage material, Commission Recommendation of 27 October 2011 on the digitisation and online accessibility of cultural material and digital preservation (2011/711/EU) (the “Recommendation”). The Recommendation contains a set of guidelines to Member States and cultural heritage institutions in order to foster the digitisation of cultural heritage material across Europe, to improve online and cross-border access to such content, and to contribute to its digital preservation.

The aim of this consultation is to gather the views of citizens, competent authorities in the Member States, national and regional cultural heritage institutions, international organisations, concerned stakeholder umbrella organisations, the Europeana ecosystem of organisations and professionals, technology stakeholders with research, products and services in ICT for cultural heritage on:
a) the importance of digitisation and digital transformation in the cultural heritage sector and the ways of supporting such processes.
b) the relevance and future of the Recommendation referred to above.

Your participation and feedback to this consultation will help the European Commission to shape the appropriate policy framework and actions to preserve Europe’s valuable cultural assets and to give better visibility to its unique cultural diversity.

Depending on your answers, the questionnaire may take approximately 8 minutes.

At the end of the questionnaire, you will be asked if you would like to answer a few additional in-depth questions related to the Recommendation and, optionally, to upload a document (e.g. position paper).

About you

• Language of my contribution
  ○ Bulgarian
  ○ Croatian
  ○ Czech
  ○ Danish
  ○ Dutch
  ○ English
  ○ Estonian
  ○ Finnish
  ○ French
  ○ Gaelic
  ○ German
  ○ Greek
  ○ Hungarian
  ○ Italian
  ○ Latvian
  ○ Lithuanian
  ○ Maltese
  ○ Polish
  ○ Portuguese
  ○ Romanian
  ○ Slovak
  ○ Slovenian
Spanish

- Swedish

- I am giving my contribution as
  - Academic/research institution
  - Business association
  - Company/business organisation
  - Consumer organisation
  - EU citizen
  - Environmental organisation
  - Non-EU citizen
  - Non-governmental organisation (NGO)
  - Public authority
  - Trade union
  - Other

- First name
  - Francesco

- Surname
  - Guerzoni

- Email (this won't be published)
  - f.guerzoni@evartists.org

- Organisation name
  - 255 character(s) maximum
  - European Visual Artists

- Organisation size
  - Micro (1 to 9 employees)
  - Small (10 to 49 employees)
  - Medium (50 to 249 employees)
  - Large (250 or more)
Transparency register number

255 character(s) maximum

Check if your organisation is on the transparency register. It's a voluntary database for organisations seeking to influence EU decision-making.

121604011075-40

* Country of origin

Please add your country of origin, or that of your organisation.

- Afghanistan
- Åland Islands
- Albania
- Dominican Republic
- Algeria
- American Samoa
- Andorra
- Angola
- Dominican Republic
- Anguilla
- Antarctica
- Antigua and Barbuda
- Argentina
- Armenia
- Aruba
- Australia
- Austria
- Azerbaijan
- Bahamas
- Bahrain
- Bangladesh
- Djibouti
- Dominica
- Libya
- Liechtenstein
- Saint Martin
- Saint Pierre and Miquelon
- Saint Vincent and the Grenadines
- American Samoa
- Egypt
- Macau
- Samoa
- São Tomé and Príncipe
- Saudi Arabia
- Senegal
- Serbia
- Seychelles
- Antigua and Barbuda
- Eritrea
- Malawi
- Maldives
- Maldives
- Argentina
- Estonia
- Mali
- Maldives
- Armenia
- Eswatini
- Senegal
- Eswatini
- Sierra Leone
- Singapore
- Australia
- Equatorial Guinea
- Malta
- Marshall Islands
- Sint Maarten
- Austria
- Falkland Islands
- Martinique
- Slovakia
- Azerbaijan
- Ethiopia
- Mauritania
- Slovenia
- Bahamas
- Falkland Islands
- Mauritius
- Solomon Islands
- Bahrain
- Falkland Islands
- Mayotte
- Somalia
- Bangladesh
- Falkland Islands
- Micronesia
- South Africa
<table>
<thead>
<tr>
<th>French Southern and Antarctic Lands</th>
</tr>
</thead>
<tbody>
<tr>
<td>Barbados</td>
</tr>
<tr>
<td>Belarus</td>
</tr>
<tr>
<td>Belgium</td>
</tr>
<tr>
<td>Belize</td>
</tr>
<tr>
<td>Benin</td>
</tr>
<tr>
<td>Bermuda</td>
</tr>
<tr>
<td>Bhutan</td>
</tr>
<tr>
<td>Bolivia</td>
</tr>
<tr>
<td>Bonaire Saint Eustatius and Saba</td>
</tr>
<tr>
<td>Bosnia and Herzegovina</td>
</tr>
<tr>
<td>Botswana</td>
</tr>
<tr>
<td>Bouvet Island</td>
</tr>
<tr>
<td>Brazil</td>
</tr>
<tr>
<td>British Indian Ocean Territory</td>
</tr>
<tr>
<td>British Virgin Islands</td>
</tr>
<tr>
<td>Brunei</td>
</tr>
<tr>
<td>Bulgaria</td>
</tr>
<tr>
<td>Burkina Faso</td>
</tr>
<tr>
<td>Burundi</td>
</tr>
<tr>
<td>Cambodia</td>
</tr>
<tr>
<td>Cameroon</td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td>South Georgia and the South Sandwich Islands</td>
</tr>
<tr>
<td>South Korea</td>
</tr>
<tr>
<td>South Sudan</td>
</tr>
<tr>
<td>Spain</td>
</tr>
<tr>
<td>Sri Lanka</td>
</tr>
<tr>
<td>Sudan</td>
</tr>
<tr>
<td>Suriname</td>
</tr>
<tr>
<td>Svalbard and Jan Mayen</td>
</tr>
<tr>
<td>Sweden</td>
</tr>
<tr>
<td>Switzerland</td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td>Gabon</td>
</tr>
<tr>
<td>Georgia</td>
</tr>
<tr>
<td>Germany</td>
</tr>
<tr>
<td>Ghana</td>
</tr>
<tr>
<td>Gibraltar</td>
</tr>
<tr>
<td>Greece</td>
</tr>
<tr>
<td>Greenland</td>
</tr>
<tr>
<td>Grenada</td>
</tr>
<tr>
<td>Guadeloupe</td>
</tr>
<tr>
<td>Guam</td>
</tr>
<tr>
<td>Guatemala</td>
</tr>
<tr>
<td>Guernsey</td>
</tr>
<tr>
<td>Guinea</td>
</tr>
<tr>
<td>Guinea-Bissau</td>
</tr>
<tr>
<td>Guyana</td>
</tr>
<tr>
<td>Haiti</td>
</tr>
<tr>
<td>Heard Island and McDonald Islands</td>
</tr>
<tr>
<td>Honduras</td>
</tr>
<tr>
<td>Hong Kong</td>
</tr>
<tr>
<td>Hungary</td>
</tr>
<tr>
<td>Iceland</td>
</tr>
<tr>
<td>Monaco</td>
</tr>
<tr>
<td>Mongolia</td>
</tr>
<tr>
<td>Montenegro</td>
</tr>
<tr>
<td>Montserrat</td>
</tr>
<tr>
<td>Morocco</td>
</tr>
<tr>
<td>Mozambique</td>
</tr>
<tr>
<td>Myanmar /Burma</td>
</tr>
<tr>
<td>Namibia</td>
</tr>
<tr>
<td>Nauru</td>
</tr>
<tr>
<td>Nepal</td>
</tr>
<tr>
<td>Netherlands</td>
</tr>
<tr>
<td>New Caledonia</td>
</tr>
<tr>
<td>New Zealand</td>
</tr>
<tr>
<td>Nicaragua</td>
</tr>
<tr>
<td>Niger</td>
</tr>
<tr>
<td>Nigeria</td>
</tr>
<tr>
<td>Niue</td>
</tr>
<tr>
<td>Norfolk Island</td>
</tr>
<tr>
<td>Northern Mariana Islands</td>
</tr>
<tr>
<td>North Korea</td>
</tr>
<tr>
<td>Tokelau</td>
</tr>
<tr>
<td>Tonga</td>
</tr>
<tr>
<td>Trinidad and Tobago</td>
</tr>
<tr>
<td>Tunisia</td>
</tr>
</tbody>
</table>
- Canada
- Cape Verde
- Cayman Islands
- Central African Republic
- Chad
- Chile
- China
- Christmas Island
- Clipperton
- Cocos (Keeling) Islands
- Colombia
- Comoros
- Congo
- Cook Islands
- Costa Rica
- Côte d’Ivoire
- Croatia
- Cuba
- Curaçao
- Cyprus
- Czechia
- India
- Indonesia
- Iran
- Iraq
- Ireland
- Isle of Man
- Israel
- Italy
- Jamaica
- Japan
- Jersey
- Jordan
- Kazakhstan
- Kenya
- Kiribati
- Kosovo
- Kuwait
- Kyrgyzstan
- Laos
- Latvia
- Lebanon
- North Macedonia
- Norway
- Oman
- Pakistan
- Palau
- Palestine
- Panama
- Papua New Guinea
- Paraguay
- Peru
- Philippines
- Pitcairn Islands
- Poland
- Portugal
- Puerto Rico
- Qatar
- Réunion
- Romania
- Russia
- Rwanda
- Saint Barthélemy
- Turkey
- Turkmenistan
- Turks and Caicos Islands
- Tuvalu
- Uganda
- Ukraine
- United Arab Emirates
- United Kingdom
- United States
- United States Minor Outlying Islands
- Uruguay
- US Virgin Islands
- Uzbekistan
- Vanuatu
- Vatican City
- Venezuela
- Vietnam
- Wallis and Futuna
- Western Sahara
- Yemen
- Zambia
Publication privacy settings

The Commission will publish the responses to this public consultation. You can choose whether you would like your details to be made public or to remain anonymous.

- **Anonymous**
  Only your type of respondent, country of origin and contribution will be published. All other personal details (name, organisation name and size, transparency register number) will not be published.

- **Public**
  Your personal details (name, organisation name and size, transparency register number, country of origin) will be published with your contribution.

- I agree with the [personal data protection provisions](#)

Some specific questions about your profile

1. What is your age group?
   - 18 or under
   - 19-24
   - 25-34
   - 35-44
   - 45-54
   - 55-64
   - 65 or above

2. In which sector are you or is your organisation active?
   - Culture
   - Creative arts/media
   - Education or research
Tourism
- Technology/ICT
- Other (please specify)

4. What is your current occupation?
- High-school student
- University student
- Artist/creator/designer
- Teacher/researcher/academic
- Professional in the cultural heritage sector
- Professional in the creative industries
- Professional in another sector but I'm a culture and art enthusiast
- Technology/ICT professional
- Civil servant/public administrator
- Other (please specify)

Cultural heritage sector in the context of the COVID-19 crisis

5. How did the crisis affect your organisation?

<table>
<thead>
<tr>
<th></th>
<th>Strongly agree</th>
<th>Agree</th>
<th>Neither agree nor disagree</th>
<th>Disagree</th>
<th>Strongly disagree</th>
<th>I don't know / no opinion</th>
</tr>
</thead>
<tbody>
<tr>
<td>Loss of income</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Dismiss staff</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Struggle with advanced digital skills</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>needed to manage the online presence</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Suspend contracts with freelance workers</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

6. Did you increase your online offer during the confinement period? If yes, what kind of online offer do you consider important to sustain after the pandemics?

Yes. Some of our members cooperated with Museums and galleries to license collections so that they could be made available online for the public to enjoy, while ensuring that artists got a fair remuneration. Cultural Heritage Institutions should continue seeking similar cooperation with Collective Management Organisations (CMOs) and they will find it everywhere in the EU.
7. Based on the lessons learned from the COVID-19 crisis, how important do you think digital technologies will be in order to make your organisation more resilient in the future?

- Very important
- Important
- Not very important
- Not important at all
- I don't know/no opinion

8. Do you envision additional changes to the digital activities and services provided by your institution in the future (e.g. more digitisation, more online access and innovative experiences)? Please list the most important or relevant ones.

- More monitoring of copyrighted content available online and more licensing accordingly.

9. Are you already making or will you make use of digital technologies to overcome the difficulties posed by social distancing, limits in the number of visitors and access limitations?

- Not applicable.

Digitising cultural heritage

10. Based in particular on the lessons learned from the COVID-19 crisis, to what extent do you agree with the following statements about the importance of digital technologies for cultural heritage and that of digitised cultural heritage for society?

<table>
<thead>
<tr>
<th></th>
<th>Strongly agree</th>
<th>Agree</th>
<th>Neither agree nor disagree</th>
<th>Disagree</th>
<th>Strongly disagree</th>
<th>I don't know / no opinion</th>
</tr>
</thead>
<tbody>
<tr>
<td>Digital technologies can help in the re-construction of damaged cultural heritage.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Digital technologies can help to increase the number of people accessing cultural heritage through the Internet.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Digitisation, online access and digital preservation of cultural heritage are important to society.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
11. In your view, in particular in the light of the COVID-19 crisis, how important is it to digitise the following categories of cultural heritage?

<table>
<thead>
<tr>
<th>Category</th>
<th>Very important</th>
<th>Important</th>
<th>Not very important</th>
<th>Not important at all</th>
<th>I don’t know / no opinion</th>
</tr>
</thead>
<tbody>
<tr>
<td>Endangered cultural heritage objects, buildings or sites (threatened by deterioration, neglect, destruction or alteration, pollution, or disappearance).</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>National masterpieces, as selected by experts or academics in the field</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Collections from museums, libraries, archives (including audiovisual and sound archives)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Historical buildings, monuments and archaeological sites</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Intangible cultural heritage (for example, festivals, traditions, or national and regional customs)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

12. Are there other categories of cultural heritage that you think would be important to digitise?

Whatever category of cultural heritage is digitized, there should be a requisite of authorizations by rightholders to the extent that copyrighted content is involved in the digitisation projects.

13. In your view, how valuable are the following applications of 3D technologies in the area of cultural heritage:

<table>
<thead>
<tr>
<th>Application</th>
<th>Very valuable</th>
<th>Valuable</th>
<th>Not valuable</th>
<th>Not valuable at all</th>
<th>I don’t know / no opinion</th>
</tr>
</thead>
<tbody>
<tr>
<td>For creating digital twins of cultural heritage buildings, monuments and sites such as Notre Dame, before they are damaged by fire or other disasters</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>For creating high-quality 3D models of museum objects like the ones in the Green</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Vault jewellery collection, before they are lost as a result of theft or another catastrophe

<table>
<thead>
<tr>
<th>For creating 3D models of cultural heritage buildings, monuments and sites or museum object for online visualisation</th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>For creating 3D models of cultural heritage buildings, monuments and sites or museum object for immersive experiences</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Other (please specify)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Using and re-using digitised cultural heritage assets

14. In your opinion, in the light of the COVID-19 crisis, how important is it to improve online access to digital cultural heritage?

- Very important
- Important
- Not very important
- Not important at all
- I don’t know / no opinion

15. (Optional) Which of the following forms of presenting cultural heritage are appealing to you? You can select multiple answers, or no answer if you do not know or have no opinion on this aspect.

- Curated content (online exhibitions, …)
- Tutorials, online classes on specific topics
- Serious games (for example, for education or for scientific exploration)
- Virtual visits of sites (such as in 3D or VR)
- Personalised recommendations
- Other (please specify)

If Other, please specify

Whatever form has obtained a license by rightsholders to the extent that copyrighted content is involved.

16. (Optional) In your opinion, what are the main difficulties or shortcomings when accessing or re-using European cultural heritage content online? You can select multiple answers, or no answer if you do not know or have no opinion on this aspect.
☐ Not enough content is available
☐ Insufficient quality (for example, low resolution images, or poor or no explanatory text)
☐ The content that I like is not available online
☐ The explanatory text is not available in my language
☐ I don’t know where to find digitised European cultural heritage content
☐ The copyright and re-use status of digital objects are unclear
☑ Other (please specify)

If Other, please specify

| Visual Collective Management Organisations have the mandates, experience and legal expertise to cooperate with any willing cultural heritage institution to give access to and clarifications on copyrighted visual works. |

17. In your view, how important or valuable is the availability of digitised cultural heritage content for re-use for the following activities/sectors?

<table>
<thead>
<tr>
<th></th>
<th>Very important</th>
<th>Important</th>
<th>Not very important</th>
<th>Not important at all</th>
<th>I don’t know / no opinion</th>
</tr>
</thead>
<tbody>
<tr>
<td>Research</td>
<td>☐</td>
<td>☘</td>
<td>☐</td>
<td>☐</td>
<td>☘</td>
</tr>
<tr>
<td>Education</td>
<td>☐</td>
<td>☘</td>
<td>☐</td>
<td>☐</td>
<td>☘</td>
</tr>
<tr>
<td>Tourism</td>
<td>☐</td>
<td>☘</td>
<td>☐</td>
<td>☐</td>
<td>☘</td>
</tr>
<tr>
<td>Creative industries</td>
<td>☐</td>
<td>☘</td>
<td>☐</td>
<td>☐</td>
<td>☘</td>
</tr>
<tr>
<td>Technology /ICT</td>
<td>☐</td>
<td>☘</td>
<td>☐</td>
<td>☐</td>
<td>☘</td>
</tr>
</tbody>
</table>

18. Are there other sectors where you think the re-use of digitised cultural heritage would be particularly valuable?

19. Do you think that digital technologies can empower and encourage people into more active and creative cultural participation, e.g. by developing new content themselves on the basis of digitised cultural heritage or putting their own cultural content online on a website or blog?

egrator agree
☐ Agree
☐
Neither agree nor disagree
☐ Disagree
☐ Strongly disagree
☐ I don’t know / no opinion

Digital transformation

20. In your view, and in the light of the COVID-19 crisis, what are the most important aspects of digital transformation in the cultural heritage sector? You can select multiple answers:

☐ Adopting advanced digitisation technologies
☐ Creating a more agile digital environment (e.g. in terms of processes, awareness, culture, leadership)
☐ Acquiring advanced digital skills
☐ Carrying out mass digitisation of existing and new material
☐ Providing online access to digitised content
☐ Using digitised content in immersive experiences with the help of interactive technologies such as VR and AR
☐ Organising virtual exhibitions online
☐ Putting in place curation structures for digital assets
☐ Other (please specify).

21. In your view, what are the core sets of digital skills that the professionals of the cultural heritage sector should acquire? You can select multiple answers:

☐ Digitisation (2D and/or 3D)
☐ Data and metadata management and analytics
☐ Copyright and licensing
☐ Interactive technologies (e.g. VR and AR)
☐ Other (please specify)

22. In your view, how valuable are the following applications of data and AI technologies in the area of cultural heritage:

<table>
<thead>
<tr>
<th>Very valuable</th>
<th>Valuable</th>
<th>Not very valuable</th>
<th>Not valuable at all</th>
<th>I don’t know / no opinion</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

13
### 23. In your view, how valuable would the following digital infrastructure elements be for the area of cultural heritage:

<table>
<thead>
<tr>
<th>Element</th>
<th>Very valuable</th>
<th>Valuable</th>
<th>Not very valuable</th>
<th>Not valuable at all</th>
<th>I don't know / no opinion</th>
</tr>
</thead>
<tbody>
<tr>
<td>Common data spaces for sharing cultural heritage data and building up high-value data sets</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Repository infrastructure for digitised cultural heritage content</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Cloud infrastructure for research on digitised cultural heritage material</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Supercomputing capabilities for large-scale cultural heritage simulations (e.g. models of entire cities or regions across time)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Other</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
</tbody>
</table>

### 24. Do you agree or disagree with the following statements about the importance of and the need to support digital transformation in the cultural heritage sector in the aftermath of the COVID-19 crisis?

<table>
<thead>
<tr>
<th>Statement</th>
<th>Strongly agree</th>
<th>Agree</th>
<th>Neither agree nor disagree</th>
<th>Disagree</th>
<th>Strongly disagree</th>
<th>I don't know / no opinion</th>
</tr>
</thead>
</table>

The EU and the Member States should intensify their actions in order to help cultural heritage institutions to address the challenges and seize the opportunities of the digital era.

The digital transformation of European cultural heritage institutions should be addressed and coordinated at EU level.

The EU’s support to Europeana, Europe’s only digital platform for cultural heritage, is important.

<table>
<thead>
<tr>
<th>Specific questions about Recommendation 2011/711/EU</th>
</tr>
</thead>
</table>

25. Would you like to answer more specific questions about the Recommendation?

- Yes
- No

26. *(This and the following questions in this section are all dependent on selecting Yes under the previous question)* Do you agree or disagree with the following statements about the Recommendation?

<table>
<thead>
<tr>
<th>Strongly agree</th>
<th>Agree</th>
<th>Neither agree nor disagree</th>
<th>Disagree</th>
<th>Strongly disagree</th>
<th>I don’t know / no opinion</th>
</tr>
</thead>
<tbody>
<tr>
<td>The provisions of the Recommendation have been implemented effectively and have achieved their objective to improve conditions in the areas addressed.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>The benefits of implementing the Recommendation are significant and justify the costs, which are proportionate.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>The Recommendation has been coherent with other EU policies and initiatives (for example, with the Public Sector Information Directive, relevant</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
27. In your view, what would be the best future course of action concerning the Recommendation?

- Broadening the scope of the Recommendation to include cultural heritage currently not addressed or minimally addressed (e.g. intangible and immovable cultural heritage)
- Broadening the scope of the Recommendation to include the digital transformation of cultural heritage institutions, in addition to digitisation, online access and digital preservation of cultural heritage
- Both of the above
- No change, continue with the provisions of the Recommendation as they stand

28. Do you have something else to suggest for the future of the Recommendation?

Following up on the provisions of Art 12 DSM Directive 2019/790 and allow for Extended Collective Licensing systems to cover also uses of visual works falling within the scope of this Recommendation. It would maximise accessibility and legal certainty for CHIs and ensure fair remuneration for rightsholders.

29. Which of the following would be especially important to you in the event of a revision of the Recommendation, considering the lessons learned from the COVID-19 crisis? You can select multiple answers.
Digital transformation of the cultural heritage sector, including capacity building through acquisition and development of advanced digital literacy and skills

- Cultural heritage currently not addressed (e.g. intangible and born-digital cultural heritage)
- More consideration of immovable cultural heritage (archaeological sites, monuments and historic buildings)
- Pan-European efforts for 3D digitisation of cultural heritage artefacts, monuments and sites
- New quantitative targets for immovable cultural heritage to be digitised in 3D
- Europeana's role as the EU flagship for online access to cultural heritage and as an enabler of digital transformation
- Qualitative targets per Member State for Europeana content
- Encouraging Member States to provide high-quality content to Europeana
- More multilingual content, functionality and tools to enable users to experience content in their own language
- Creating high-value cultural heritage data sets (e.g. sets of digitised cultural artefacts with high-quality metadata) for helping innovation in AI and for research
- Provisions on online engagement, online participation, and online re-use
- Empowerment of citizens as consumers, creators and 'prosumers'
- Ethical and privacy issues arising in the context of digitising cultural heritage and providing online access to it
- Other (please specify)

If Other, please specify

Recommend uses of copyrighted material falling within the scope of the Recommendation to be covered by licenses, eg. Extended Collective Licensing.

Other suggestions and comments

30. Do you have other suggestions for or comments on improving digitisation, online access, digital preservation and digital transformation in the cultural heritage sector?
31. If you like, you can also submit a file (e.g. position paper).

The maximum file size is 1 MB
Only files of the type .pdf,.txt,.doc,.docx,.odt,.rtf are allowed
94718518-98a0-45f6-a4e5-13efddd16a59
/Additional_text_to_EC_consultation_on_Digital_for_Cultural_Heritage.pdf

Contact
CNECT-G2@ec.europa.eu